



ELEMENTARY AND SPECIAL EDUCATION PROGRAM (Bremerton)

Draft 9/15/2020

**FALL 2020 SCHEDULE
COHORT 46**

COURSE/CRN	CREDITS	COURSE TITLE	INSTRUCTOR	DAY	DATES	TIME	ROOM	NOTES
SPED 310 42946	5	Education, Culture, & Equity WP3	Barbara Waxman	M	9/21 to 12/7	1700 to 2100		WP3
Book: Posted readings in Canvas course.								
MATH 381 42944	4	Teaching K-8 Mathematics I	Heather Burke	T <i>See Notes</i>	9/22 to 12/8	1700 to 2100		OV REQUIRED <i>Note: Extra class on Thursday 9/24 7:30-9:30pm</i>
Book: <i>Elementary and middle school mathematics: Teaching developmentally</i> (10th ed). Van de Walle, J., Karp, K., & Bay-Williams, J. M. (2018) Boston, MA: Pearson. ISBN: 978-0134802084								
SPED 305 42945	5	Intro to SPED & Typical/Atypical Dev	Nathan Miller	W	9/23 to 12/9	1700 to 2100		
Book: <i>Exceptional Children: An Introduction to Special Education</i> (10th Edition), William L. Heward (2012) ISBN-13: 978-0132626163								

TUITION: Tuition is \$224 per credit, 10-18 credits \$2235 + OC Technology fee of \$35. Tuition payment without late fees is due before **September 23rd**; you must settle your tuition regardless of whether you have received a bill to avoid late charges. If tuition is unpaid after this date, you will be charged late payment fees. Remember, your bill is now sent only to your WWU email account. To get your WWU statement, visit Web4U or contact Student Business Office at (360) 650-2865. Fee schedule: <https://wp.wvu.edu/sbo/tuition-and-fee-schedule/>

REGISTRATION: Students can register through Western’s website, www.wvu.edu, by clicking on Web4U on the left side of the page and following instructions.

HOLIDAYS & IMPORTANT DATES: For important dates, please refer to the “Important Dates” at: <http://www.wvu.edu/registrar/calendars/index.shtml>

This Draft Schedule is subject to change based on a number of factors including WA State directives, Western Washington University and Woodring College of Education requirement updates, curricular and programmatic needs, and instructor availability.